

---

**pepfrag**

**Jun 04, 2020**



---

## Contents:

---

<b>1</b>	<b>Installation</b>	<b>1</b>
<b>2</b>	<b>Usage</b>	<b>3</b>
2.1	Peptide Construction . . . . .	3
2.2	Fragment Generation . . . . .	3
<b>3</b>	<b>pepfrag package</b>	<b>7</b>
3.1	Module contents . . . . .	7
<b>4</b>	<b>Indices and tables</b>	<b>11</b>
	<b>Python Module Index</b>	<b>13</b>
	<b>Index</b>	<b>15</b>



# CHAPTER 1

---

## Installation

---

*pepfrag* can be installed via PyPI:

```
pip install pepfrag
```

*pepfrag* is compatible with `python > 3.7` and most operating systems. The package has been tested on

- Windows 10
- MacOS 10.15
- Ubuntu 18.04 LTS

Because *pepfrag* includes C/C++ extensions, installation requires the presence of a C++ 11 compatible compiler on your machine.



## 2.1 Peptide Construction

*pepfrag* provides one key public class: *Peptide*. This class includes public methods for calculating the mass of the peptide, including any configured modifications (*ModSite*s), and the peptide fragment ions, with configurable neutral losses.

A *Peptide* can be constructed from its amino acid sequence, charge state and modifications, for example:

```
from pepfrag import ModSite, Peptide

peptide = Peptide(
    "ABCMPPK",
    2,
    (ModSite(15.994915, 4, "Oxidation"), ModSite(304.20536, "nterm", "iTRAQ8plex"))
)
```

*Peptide* modifications are defined using a sequence of *ModSite* instances.

Additional keyword arguments are available, allowing the use of average masses instead of monoisotopic masses and introducing radical peptide fragment generation.

## 2.2 Fragment Generation

Fragment ions can be generated using the *fragment()* method; for efficiency when the same *Peptide* instance is used repeatedly, the resulting fragments are cached in the *fragment\_ions* attribute. This cache is invalidated if the instance attributes are changed.

The generated fragment ions can be customized using the *ion\_types* argument to *fragment()*, which takes a dictionary mapping the desired *IonType*s to their planned neutral losses. The default is:

```

from pepfrag import IonType

DEFAULT_IONS = {
    IonType.precursor: ['H2O', 'NH3', 'CO2'],
    IonType.imm: [],
    IonType.b: ['H2O', 'NH3', 'CO'],
    IonType.y: ['NH3', 'H2O'],
    IonType.a: [],
    IonType.c: [],
    IonType.z: []
}

```

The generated ions can be changed by providing a custom `ion_types` dictionary when calling `fragment()`, for example:

```

from pepfrag import IonType, Peptide

peptide = Peptide('AMYK', 2, [])
peptide.fragment(ion_types={
    IonType.precursor: [],
    IonType.b: ['NH3'],
    IonType.y: ['H2O']
})

```

outputs the following fragment ions, including precursor ions, *b* ions with *NH3* losses and *y* ions with *H2O* losses:

```

[
    (72.044390252029, 'b1[+]', 1),
    (55.01784115090901, '[b1-NH3][+]', 1),
    (147.11280416609898, 'y1[+]', 1),
    (129.10223948206897, '[y1-H2O][+]', 1),
    (203.084875340499, 'b2[+]', 2),
    (186.058326239379, '[b2-NH3][+]', 2),
    (310.17613269973896, 'y2[+]', 2),
    (292.16556801570897, '[y2-H2O][+]', 2),
    (366.14820387413897, 'b3[+]', 3),
    (349.121654773019, '[b3-NH3][+]', 3),
    (183.57774017050897, 'b3[2+]', 3),
    (175.06446561994898, '[b3-NH3][2+]', 3),
    (441.21661778820896, 'y3[+]', 3),
    (423.206053104179, '[y3-H2O][+]', 3),
    (221.11194712754397, 'y3[2+]', 3),
    (212.10666478552898, '[y3-H2O][2+]', 3),
    (512.253731573359, '[M+H][+]', 4),
    (256.63050402011896, '[M+H][2+]', 4)
]

```

## 2.2.1 Customizing Neutral Losses

`pepfrag` includes a number of common neutral losses available using only their string names. These are: *NH3*, *H2O*, *CO2* and *CO*.

Additional neutral losses can be specified using a tuple of (*label*, *mass*). For example:

```

from pepfrag import IonType

```

(continues on next page)



(continued from previous page)

```
ion_types = {  
    IonType.b: [('testLoss1', 17.04), 'NH3']  
}
```

This would generate *b* ions, along with *b-testLoss1* and *b-NH3* fragment ions.



### 3.1 Module contents

**class** pepfrag.**Mass** (*mono: float, avg: float*)

Bases: object

Represents a mass pair of monoisotopic and average masses.

**Parameters**

- **mono** – Monoisotopic mass.
- **avg** – Average mass.

**class** pepfrag.**MassType**

Bases: enum.Enum

An enumeration representing the possible mass types.

Note that the values of these enumerations correspond to their index in *Mass*, and similarly in the C++ code underneath methods such as `calculate_mass`.

**mono = 0**

Monoisotopic mass

**avg = 1**

Average mass

**class** pepfrag.**IonType**

Bases: enum.Enum

Enumeration of possible fragment ion types.

**precursor = 1**

Precursor ions

**imm = 2**

Immonium ions

**b** = 3  
b-type ions

**y** = 4  
y-type ions

**a** = 5  
a-type ions

**c** = 6  
c-type ions

**z** = 7  
z-type ions

**class** pepfrag.**ModSite** (*mass: float, site: Union[int, str], mod: str*)

Bases: object

Class representing an instance of *mod\_name* at position *site*.

#### Parameters

- **mass** – Mass of the modification.
- **site** – Position of the modification. Integer for sequence position, ‘nterm’ for N-terminus or ‘cterm’ for C-terminus.
- **mod** – Name of the modification.

**class** pepfrag.**Peptide** (*sequence: str, charge: int, modifications: Sequence[pepfrag.pepfrag.ModSite], mass\_type: pepfrag.constants.MassType = <MassType.mono: 0>, radical: bool = False*)

Bases: object

A class to represent a peptide, including its charge state and any modifications, including PTMs and quantitative tags. The class should be used to fragment the peptides for mass spectrum annotation.

#### **mass\_type**

Type of masses used in calculations (see *MassType*).

#### **radical**

Flag indicating whether the peptide is a radical peptide.

#### **fragment\_ions**

Cache of generated fragment ions.

#### **seq**

Peptide amino acid sequence.

#### **charge**

Peptide charge state.

#### **mods**

Peptide modifications.

#### **peptide\_mass**

The mass of the peptide along the sequence, with each position calculated separately.

---

**Note:** In the returned list, index 0 is the N-terminus mass, while index -1 is the C-terminus mass.

---

#### **mass**

Total mass of the peptide, including modifications.

**clean\_fragment\_ions()**

Cleans the cached *fragment\_ions*.

**calculate\_mass()** → List[float]

Calculates the theoretical mass of the peptide along the sequence, including any modifications.

**Returns** Masses along the peptide sequence. Index 0 is the N-terminus mass, while index -1 is the C-terminus mass.

**fragment** (*ion\_types*: Optional[Dict[pepfrag.pepfrag.IonType, List[Union[str, Tuple[str, float]]]]] = None, *force*: bool = False) → List[Tuple[float, str, int]]

Fragments the peptide to generate the ion types specified.

**Parameters**

- **ion\_types** – Dictionary of *IonType*s to list of configured neutral losses. Only fragments for *IonType*s specified here will be generated.
- **force** – Force re-fragmentation of the peptide.

**Returns** List of generated ions, as tuples of (*fragment mass*, *ion label*, *sequence position*).



## CHAPTER 4

---

### Indices and tables

---

- `genindex`
- `modindex`
- `search`





**p**

pepfrag, [7](#)



## A

*a* (*pepfrag.IonType* attribute), 8  
*avg* (*pepfrag.MassType* attribute), 7

## B

*b* (*pepfrag.IonType* attribute), 7

## C

*c* (*pepfrag.IonType* attribute), 8  
*calculate\_mass()* (*pepfrag.Peptide* method), 9  
*charge* (*pepfrag.Peptide* attribute), 8  
*clean\_fragment\_ions()* (*pepfrag.Peptide*  
method), 8

## F

*fragment()* (*pepfrag.Peptide* method), 9  
*fragment\_ions* (*pepfrag.Peptide* attribute), 8

## I

*imm* (*pepfrag.IonType* attribute), 7  
*IonType* (class in *pepfrag*), 7

## M

*Mass* (class in *pepfrag*), 7  
*mass* (*pepfrag.Peptide* attribute), 8  
*mass\_type* (*pepfrag.Peptide* attribute), 8  
*MassType* (class in *pepfrag*), 7  
*mods* (*pepfrag.Peptide* attribute), 8  
*ModSite* (class in *pepfrag*), 8  
*mono* (*pepfrag.MassType* attribute), 7

## P

*pepfrag* (module), 7  
*Peptide* (class in *pepfrag*), 8  
*peptide\_mass* (*pepfrag.Peptide* attribute), 8  
*precursor* (*pepfrag.IonType* attribute), 7

## R

*radical* (*pepfrag.Peptide* attribute), 8

## S

*seq* (*pepfrag.Peptide* attribute), 8

## Y

*y* (*pepfrag.IonType* attribute), 8

## Z

*z* (*pepfrag.IonType* attribute), 8